

# Great creators of the world: Michał Kaźmierczak (migalart)

By HispaBrick Magazine®

Pictures by Michał Kaźmierczak



**HBM:** Name?

**Michał Kaźmierczak:** My name is Michał Kaźmierczak (Migalart).

**HBM:** Age and nationality?

**MK:** I was born in Poland in 1978.

**HBM:** When did you begin to build with LEGO®?

**MK:** I began in 1984 when I was given my first LEGO set as a child. I wanted more LEGO® but it was quite expensive, so what I had, I regarded as treasure.

In 2012 I returned to my passion, which was my imaginary world of LEGO, when my son was old enough to play with LEGO. Quickly I realized the part I liked the most: recreating images of fantasy and science fiction in a LEGO format, but in the best, most monumental way possible.



**HBM:** What are your favorite themes?

**MK:** In my projects converge two of my greatest passions: LEGO and fantasy themes. I love fantasy and science fiction. I can watch Star Wars and Lord of the Rings over and over again, so you could say that Castle and Space are among my favorites.

**HBM:** You specialize in large scale builds, why is that?

**MK:** I always dreamt of building large scale scenes with LEGO. Even when I was young I imagined myself recreating huge portions of land with LEGO. Only with the large builds did I feel satisfied with the work done, and I've realized that even when I have trouble imagining large projects, I'm always able to see them through pretty easily.

I can have an image in my head and I know, when I start to build anything, that it will only start to look like something interesting after a couple of months of building.



In addition, I like to see my family's surprised expressions when they see the final result of something that months before barely had shape and came together to form something with meaning.

**HBM:** How do you approach and plan your projects?

**MK:** It's difficult to explain, but the decision process for such large-scale dioramas requires me to think of many things: the general arrangement of the diorama, the modules that will be divided for transport and assembly, the resistance of structures, etc. Many decisions have to be made. Even how to photograph certain parts is important, as it can be a major challenge to show buildings in all their glory.

Even though every project is different, there are some similarities when it comes to planning each one.

The first step is to decide what to do ;) After that, the general plan is made and that's when I decide the scale of the diorama. From there, I try to get references for the more complex structural elements. Sometimes I'll make prototypes using the pieces I have.



The next step is to prepare a list of all the pieces I have to buy on Bricklink. I have a good amount of experience estimating the pieces I will need to finish a project. This process is very demanding and requires a lot of calculating, especially since at this scale you have to try and keep the cost low.

Once all the pieces have arrived, I ready the work space and sort all the pieces that I will need. Depending on the project, I'll separate them in different ways.

When everything is ready I begin to build. I always improvise, as I advance in the construction I decide how the modules should be. I try to keep the scale the same between the various fragments that I go on creating. That's how I do it!

**HBM:** What are some of your preferred construction techniques?

**MK:** I prefer the building style found in LEGO® sets more than a style based on real designs. I love the potential for improvising that LEGO provides. Despite the huge scale in which I build my projects, I prefer the traditional way of building, especially with basic bricks. I think that the traditional way of building is the essence of LEGO.

**HBM:** Do you belong to any group of AFOLs?

**MK:** Yes, I'm a member of two Polish LUGs: Zbudujmy.to and LUGpol.

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