

# Review: 70909 - Batcave™ Break-In

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Pictures by *lluigib* and *LEGO® System A/S*

**Set:** Batcave Break-in

**Set Number:** 70909

**Parts:** 1047

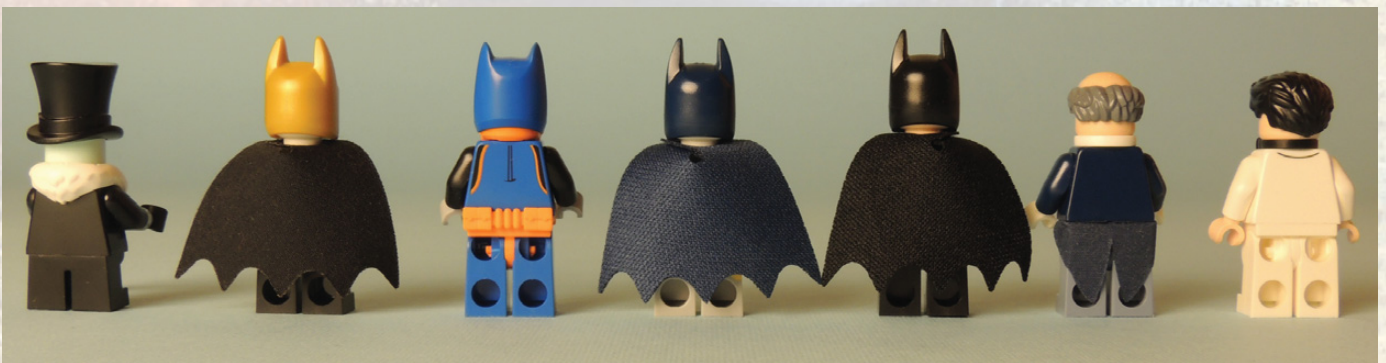
**Includes:** 7 minifigs, 2 penguins, Batboat, Penguin's Duckmobile, Batcave

**Price:** 99,99€ / \$99,99

The Batcave is one of the most iconic locations of any **BATMAN** movie. This new interpretation of the Batcave is closely related to the movie. We have held off doing the review until after the film came out in order to see how the model compares to the movie version.

## Minifigs

This set contains 7 minifigs:



**Batman™** is the main character in this set, although the minifig is the same one that appears in the other series. As a matter of fact, it is exactly the same as in three other sets so it is safe to say this is one of the less interesting figs in the set. Anyway, it is still an excellent minifig with many details and the new belt piece where Batman can carry some of his gadgets.

**Bruce Wayne™**, Batman's alter-ego, is also in the set. In this case he wears a white tuxedo with bow-tie (a separate piece). The torso is perfectly decorated but there is no decoration on the legs. The hairpiece is really nice and it is new in black in this set. Previously it has only been seen in blonde, in the Collectible Minifig Series 16 (Dog Show Winner).

**Alfred Pennyworth™** is Batman's butler. In this set he wears a dress-coat and has a bald spot in his hair (just like the grandmother in the CMF series). He also has white gloves and there is a cloth accessory simulating the tail of his coat. The figure is very detailed in all aspects and is arguably the best one in the set.

**The Penguin™**, the set's villain, is a new edition of a minifig for which there have already been several previous versions. The head is similar to light sand green, and he comes with two new parts: his hat and a white fox scarf. After putting it together the minifig is quite elegant. The folded umbrella included as an accessory is also new in this set.



That's the end of the minifigs... but not quite! One of the novelties in the Batcave is the dressing room. In the movie it appears to be an enormous motorized wardrobe with hundreds of suits. Since it would be impossible to include so many, this set comes with a dressing room with space for seven outfits (we'll talk about those later on) and three are included in the set.

**Evening dress:** This is an elegant black suit with a jacket and golden batmask. The shirt has ruffles and the bow-tie is in the shape of a bat. The cape deserves a special mention as it is black on the outside and golden on the inside, making this a minifig that stands out from any other.

**Boxer outfit:** Taking advantage of the boxer gloves from the collectible minifigures, we now have a Batman with a grey suit, blue cape and helmet, yellow trousers and lilac gloves. It has a boxing champion belt with the batman logo on the buckle.

**Diving outfit:** The suit is blue and the accessories are orange (flippers, belt, and breathing gear). The helmet isn't closed so there is space for the breathing mask. In this case there is no cape.

In addition, although they aren't considered to be minifigs, there are also two armed penguins, henchmen of the Penguin. These penguins have red eyes and a stud on their backs for connecting backpacks with weapons.



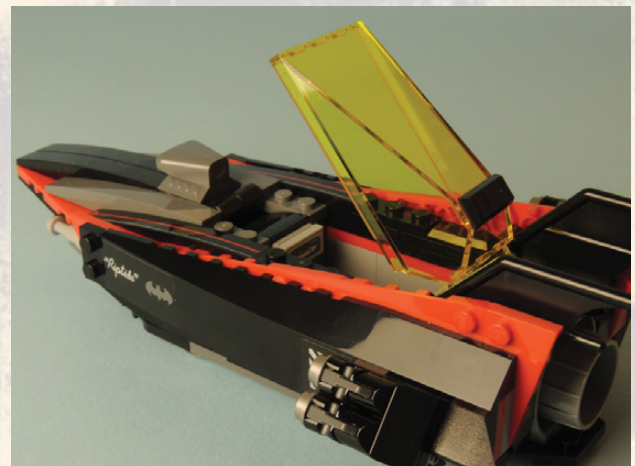
## Vehicles

The set includes two vehicles: the Batboat and the Penguin's 'Duckmobile'.

The **Penguin's Duckmobile** is an excellent model and has the shape of a rubber duck. It is a typical yellow and the beak and accessories are orange. It is an amphibious vehicle with six wheels to travel on land and a propeller to navigate on water. It has a cab so the Penguin can drive it. It contains all manner of weapons (missiles, bombs, etc.) and three headlights. I must say the construction is quite solid, except for the neck, which is too fragile and comes off easily.



I especially like the **Batboat 'Rip-tide'**. The design is very compact and stylized, just like a Formula 1 powerboat. The windshield that protects the cab is the same as the Episode 7 X-Wing and the trans-yellow color reminds me of the Classic Space sets of the 80s. There are two launchers at the front and four on the sides. The latter ones shoot 1x1 plates. It is driven by a turbine on the rear of the boat, right behind the cab.





## The Batcave™

Evidently this is the largest and most detailed model in the set. It is a modular construction that starts with a central module which is extended on both sides.



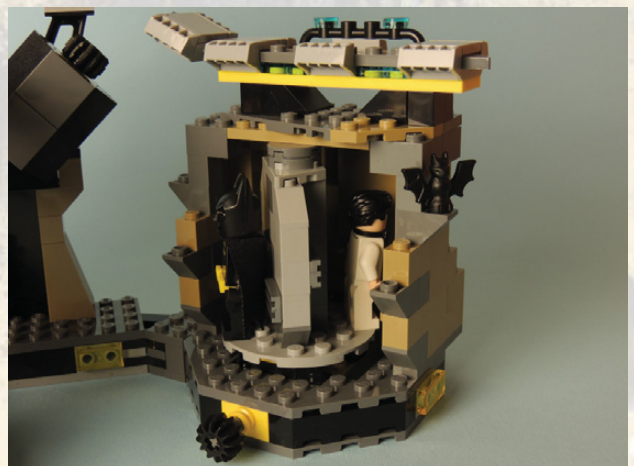
The central part is made up of the computer, the command center and access walkway. All of this is elevated above the floor of the Batcave. The computer has multiple screens and when you look at the whole it has the shape of a bat. On the screens (tiles with stickers), there are images of weapons, vehicles and information about enemies. The control panel contains a keyboard that Batman can interact with, as well as several screens and an emergency button (again, mostly done with stickers). Batman has a chair that looks really comfortable. It turns, has armrests and reclines. There are two rotating panels on either side where weapons are stored. These elements are both functional and decorative, due to the combination of colors. These elements can be accessed through folding access ways. In the movie it is made up of different elements that connect as Batman advances. Obviously that is something a set can't reproduce, but the solution of folding modules is very good and works with what you can see in the movie.



On the right side you add a module that represents access to the Batcave from the mansion. Basically it is a revolving door surrounded by stone. To make the door turn there is a knob at the bottom of the module. The mechanism is a little tricky to fit together, but works perfectly.

On the left side there are two more modules. The first is a cell where villains are kept. It has two doors and a small mechanism that simulates an explosion with dynamite, making the doors come off the model. The other module is the dressing room. It is one of the most entertaining elements of the movie in which it shows the many costumes Batman has, and other characters like Alfred or Robin use it to find their own suits. In the film it looks like there are hundreds of suits, but again, that is something that cannot be reproduced in a set of this size. The solution consists of a series of Technic treads placed vertically. With the help of some cogs you can make the dressing room

turn. The set comes with three outfits which are placed in the dressing room, though there is space for a total of seven. There are other outfits that appear in different sets and in the collectible minifig series, so it is easy to fill up the dressing room. As a last detail, there is a walkway on top of all the modules allowing you to get from one to the next.







## Conclusions

The Batcave is one of the main settings of the movie so it is a must-have set for Batman fans. It is hard to recreate what you see in the movie in a set of this size with a limited budget. The limitations are huge. In this case we have a good example of how this can be done without making the set too austere.

The selection of minifigs is really good. Alfred is arguably the best minifigure in the set. The vehicles, together with the Batcave, make an excellent combo with lots of playability and plenty of detail. The Duckmobile is both funny and original. There are no advanced building techniques, but the set isn't boring or repetitive either.

The relation to the movie is more than evident, and I believe LEGO® have done a good job recreating the main elements in a compact, playable and fun way. Any child who plays with the set can choose different outfits, recreate the battle between Penguin and Batman, or have Alfred try to make Batman come to his senses.



I would like to thank the LEGO AFOL Relations & Programs Team for providing the set for review. However, LEGO® does not approve nor endorse the opinions we publish about their sets.

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